5. (New) A method for processing a data stream for object-based coding of moving image sequences for video objects having any size and shape, comprising the steps of:

inserting a local time base information before an actual information on a video object; and

inserting signaling information, indicating whether the video object is to be decoded for playback or displayed, into the data stream one of before and after the time base information, regardless of an external form of the video object.

Q4

6. (New) The method according to claim 5, wherein the signaling information indicates a coded state and a non-coded state for the video object, and further comprising the steps of:

terminating a transmission of information on the video object for the non-coded state; and

suppressing a display for the video object.

7. (New) The method according to claim 5, further comprising the step of, for video objects whose signaling information corresponds to the non-coded state, no longer displaying a corresponding video object at a time determined by the local time base information.

8. (New) The method according to claim 5, further comprising the step of, for video objects whose signaling information corresponds to the non-coded state, no longer displaying a corresponding video object at a next time when there is to be a display after a time determined by the local time base information.

IN THE ABSTRACT:

On page 8, line 1, change "Abstract" to

-- Abstract Of The Disclosure--.